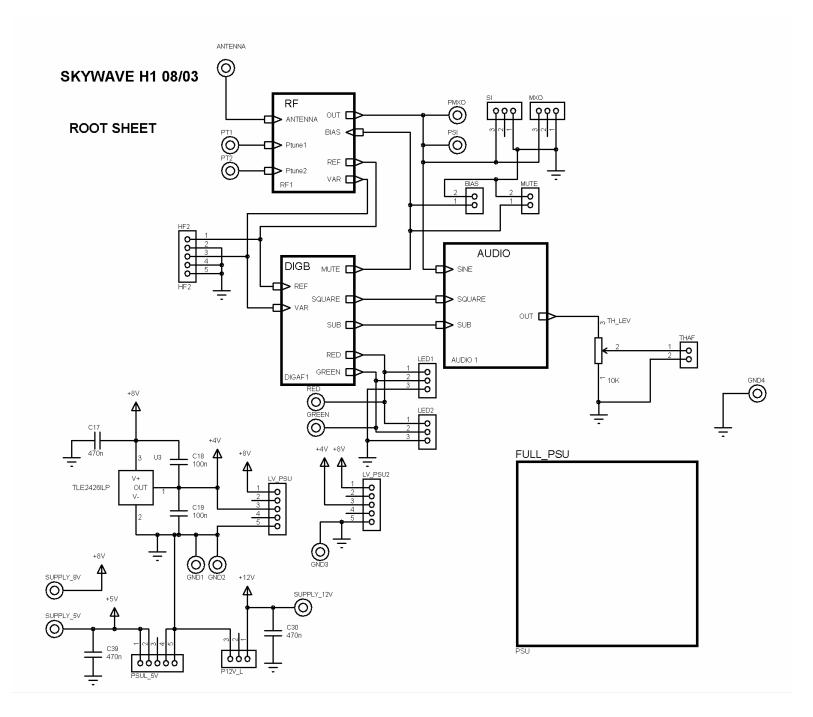
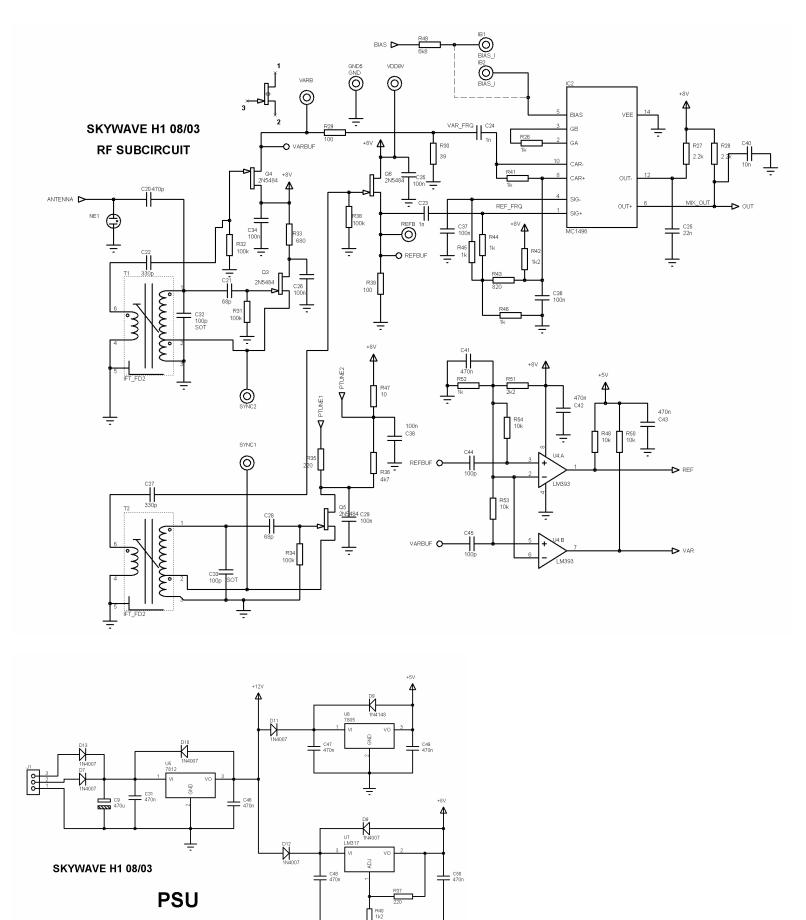
## ALL RIGHTS RESERVED BY FRED MUNDELL and FUNDAMENTAL DESIGNS LTD.

These schematics / code / layouts are for the Skywave H1 Pitch-only "Theremin". 16 of these were built and operated in the Royal Festival Hall (South-bank arts centre) for 10 days in 2010.

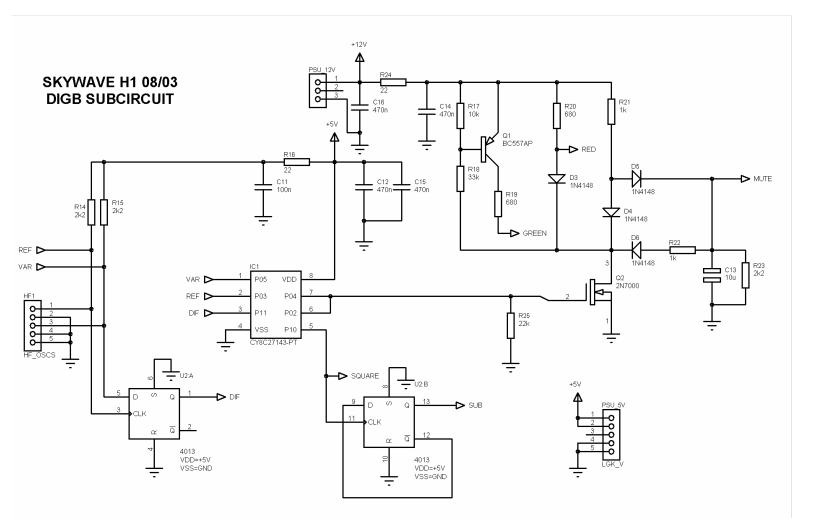
These notes are being published without any permission for any entity to copy, use or manufacture these instruments – The ONLY permission given is for individuals to use this content for educational purposes, or for construction of ONE instrument based on the information given here, FOR THEIR OWN USE ONLY.

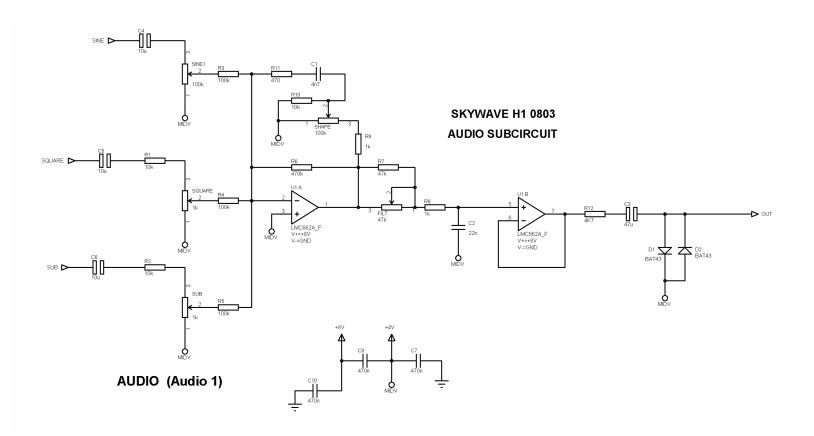
NO warranty of ANY KIND is given for the content herein. I will not undertake ANY correspondence regarding this content unless a donation of not less than £10 is made to <u>http://www.streetkidsrescue.org/</u> prior to contacting me – When donating, please insert the words Skywave Theremin in the comment field – I will then receive notification of your email address and know that you have paid.





÷





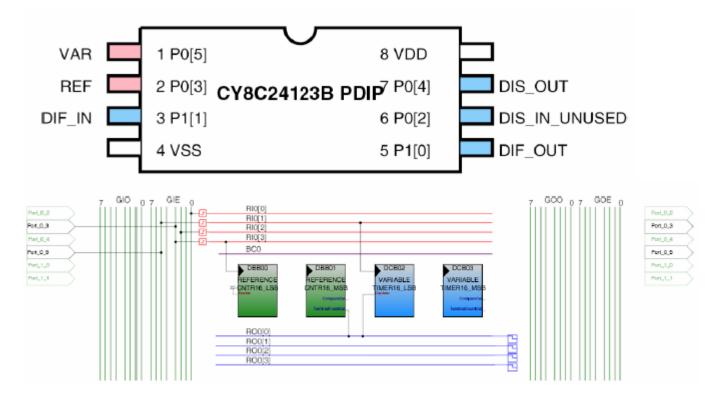
I can provide a pre-programmed H1 PSoC for £15. Email : <u>fred@fundes.co.uk</u> All code and details required to copy this part are provided below, and PSoC designer is available from Cypress FOC.

Configuration of PSoC CY8C27143: IC 1

Extremely simple – Frequencies of reference and variable oscillators are compared using the CTR16 and TIMER16 UM's, The state is computed in the UM's ISR's (Interrupt Service Routines) and these return a flag (Null) which is polled by the main routine – If Variable oscillator frequency exceeds Reference oscillator frequency, Null is set, P0:4 is driven high, and the input on P1:1 is not passed through to P1:0

When Variable oscillator frequency < Reference oscillator frequency, Null is cleared, P0:4 is driven low, and the input on P1:1 is passed through to P1:0

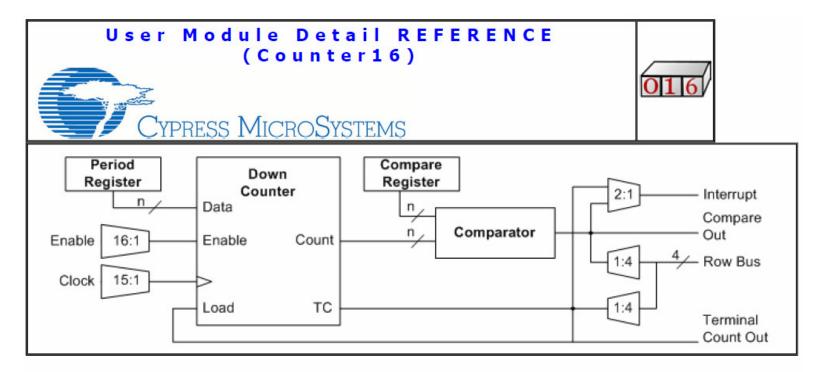
It should be noted that this instrument has both analogue and "digital" signal paths, the "digital" signal path is disconnected by this PSoC when nulling (silencing) is required, the analogue signal is nulled at the mixer via the output from P0:4 (which also drives the LED).



## Signal Pin Table (sky\_h1\_v2)

Pin#	Port	Label	Select	Drive	Interrupt
1	P0[5]	VAR	GlobalInEven_5	High Z	DisableInt
2	P0[3]	REF	GlobalInEven_3	High Z	DisableInt
3	P1[1]	DIF_IN	StdCPU	High Z	DisableInt
4	VSS				
5	P1[0]	DIF_OUT	StdCPU	Strong Slow	DisableInt
6	P0[2]	DIS_IN_UNUSED	StdCPU	High Z	DisableInt
7	P0[4]	DIS_OUT	StdCPU	Strong Slow	DisableInt
8	VDD				

Name	Value
32K_Select	Internal
A_Buff_Power	Low
Analog Power	All Off
CPU_Clock	SysClk/1
LVDThrottleBack	Disable
Op-Amp Bias	Low
PLL_Mode	Disable
Power Setting [ Vcc / SysClk freq ]	5.0V / 24MHz
Ref Mux	(Vdd/2)+/-BandGap
Sleep_Timer	512_Hz
SwitchModePump	OFF
SysClk*2 Disable	Yes
Trip Voltage [LVD (SMP)]	4.81V (5.00V)
VC1= SysClk/N	1
VC2= VC1/N	1
VC3 Divider	1
VC3 Source	SysClk/1
Watchdog Enable	Disable

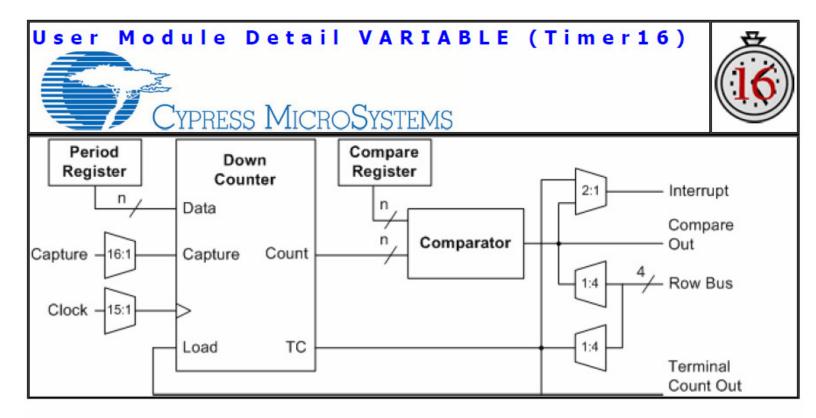


## Parameters

Parameters	Value
Clock	Row_0_Input_3
ClockSync	Unsynchronized
CompareOut	None
CompareType	Less Than
CompareValue	0000
Enable	High
IntDispatchMode	ActiveStatus
InterruptAPI	Enable
InterruptType	Terminal Count
InvertEnable	Normal
Period	65535
TerminalCountOut	Row_0_Output_0

Blocks

DIUCKS					
Block	Туре	Location	]		
CNTR16_LSB	DIGITAL	0			
Registers	Name	Address	Value		
CONTROL_0	DBB00CR0	23	0		
DATA_0	DBB00DR0	20	0		
DATA_1	DBB00DR1	21	ff		
DATA_2	DBB00DR2	22	0		
DIG_BasicFunction	DBB00FN	120	11		
DIG_Input	DBB00IN	121	1f		
DIG_Output	DBB00OU	122	0		
Block	Туре	Location	]		
Block CNTR16_MSB	Type Digital	Location 1			
		Location 1 Address	Value		
CNTR16_MSB	DIGITAL	1	<b>Value</b> 0		
CNTR16_MSB Registers	DIGITAL Name	1 Address			
CNTR16_MSB Registers CONTROL_0	DIGITAL Name DBB01CR0	1 <b>Address</b> 27	0		
CNTR16_MSB Registers CONTROL_0 DATA_0	DIGITAL Name DBB01CR0 DBB01DR0	1 <b>Address</b> 27 24	0 0		
CNTR16_MSB <b>Registers</b> CONTROL_0 DATA_0 DATA_1	DIGITAL <b>Name</b> DBB01CR0 DBB01DR0 DBB01DR1	1 Address 27 24 25	0 0 ff		
CNTR16_MSB Registers CONTROL_0 DATA_0 DATA_1 DATA_2	DIGITAL <b>Name</b> DBB01CR0 DBB01DR0 DBB01DR1 DBB01DR2	1 Address 27 24 25 26	0 0 ff 0		



## Parameters

Parameters	Value
Capture	Row_0_Output_0
Clock	Row_0_Input_1
ClockSync	Unsynchronized
CompareOut	None
CompareType	Less Than Or Equal
CompareValue	0000
IntDispatchMode	ActiveStatus
InterruptAPI	Enable
InterruptType	Terminal Count
InvertCapture	Normal
Period	65535
TC_PulseWidth	Full Clock
TerminalCountOut	None

	Bloc	: k s	
Block	Туре	Location	
TIMER16_LSB	DIGITAL	2	
Registers	Name	Address	Value
CONTROL_0	DCB02CR0	2b	0
DATA_0	DCB02DR0	28	0
DATA_1	DCB02DR1	29	ff
DATA_2	DCB02DR2	2a	0
DIG_BasicFunction	DCB02FN	128	0
DIG_Input	DCB02IN	129	8d
DIG_Output	DCB02OU	12a	0
Block	Туре	Location	
TIMER16_MSB	DIGITAL	3	
Registers	Name	Address	Value
CONTROL_0	DCB03CR0	2f	4
DATA_0	DCB03DR0	2c	0
DATA_1	DCB03DR1	2d	ff
DATA_2	DCB03DR2	2e	0
DIG_BasicFunction	DCB03FN	12c	20
DIG_Input	DCB03IN	12d	3d
DIG_Output	DCB03OU	12e	0

Global Register Values (sky_h1_v2)					
Register	Name	Address	Value		
AnalogClockSelect1	CLK_CR1	161	0		
AnalogClockSelect2	CLK_CR2	169	0		
AnalogColumnClockSelect	CLK_CR0	160	0		
AnalogColumnInputSelect	AMX_IN	60	9		
AnalogComparatorControl1	CMP_CR1	66	0		
AnalogIOControl_0	ABF_CR0	162	0		
AnalogLUTControl0	ALT_CR0	167	33		
AnalogLUTControl1	ALT_CR1	168	0		
AnalogModulatorControl_0	AMD_CR0	163	0		
AnalogModulatorControl_1	AMD_CR1	166	0		
AnalogReferenceControl	ARF_CR	63	0		
AnalogSyncControl	ASY_CR	65	0		
DecimatorControl_0	DEC_CR0	e6	0		
DecimatorControl_1	DEC_CR1	e7	0		
GlobalDigitalInterconnect_Drive_Even_Input	GDI_E_IN	1d1	0		
GlobalDigitalInterconnect_Drive_Even_Output	GDI_E_OU	1d3	0		
GlobalDigitalInterconnect_Drive_Odd_Input	GDI_O_IN	1d0	0		
GlobalDigitalInterconnect_Drive_Odd_Output	GDI_O_OU	1d2	0		
I2CConfig	I2CCFG	d6	0		
OscillatorControl_1	OSC_CR1	1e1	0		
OscillatorControl_2	OSC_CR2	1e2	1		
OscillatorControl_3	OSC_CR3	1df	0		
OscillatorControl_4	OSC_CR4	1de	0		
OscillatorGlobalBusEnableControl	OSC_GO_EN	1dd	0		
Port_0_DriveMode_0	PRT0DM0	100	10		

Port_0_DriveMode_1	PRT0DM1	101	2c
Port_0_DriveMode_2	PRT0DM2	3	10
Port_0_GlobalSelect	PRT0GS	2	28
Port_0_IntCtrl_0	PRT0IC0	102	0
Port_0_IntCtrl_1	PRT0IC1	103	0
Port_0_IntEn	PRTOIE	1	0
Port_1_DriveMode_0	PRT1DM0	104	1
Port_1_DriveMode_1	PRT1DM1	105	2
Port_1_DriveMode_2	PRT1DM2	7	1
Port_1_GlobalSelect	PRT1GS	6	0
Port_1_IntCtrl_0	PRT1IC0	106	0
Port_1_IntCtrl_1	PRT1IC1	107	0
Port_1_IntEn	PRT1IE	5	0
Port_2_DriveMode_0	PRT2DM0	108	0
Port_2_DriveMode_1	PRT2DM1	109	0
Port_2_DriveMode_2	PRT2DM2	b	0
Port_2_GlobalSelect	PRT2GS	a	0
Port_2_IntCtrl_0	PRT2IC0	10a	0
Port_2_IntCtrl_1	PRT2IC1	10b	0
Port_2_IntEn	PRT2IE	9	0
Row_0_InputMux	RDI0RI	b0	4
Row_0_InputSync	RDI0SYN	b1	0
Row_0_LogicInputAMux	RDI0IS	b2	0
Row_0_LogicSelect_0	RDI0LT0	b3	33
Row_0_LogicSelect_1	RDI0LT1	b4	33
Row_0_OutputDrive_0	RDI0SRO0	b5	0
Row_0_OutputDrive_1	RDI0SRO1	b6	0

//-----// C main line

#include <m8c.h> // part specific constants and macros
#include "PSoCAPI.h" // PSoC API definitions for all User Modules

unsigned int captured; unsigned int last\_captured; unsigned int calculated; unsigned int temp; unsigned char ovflow; unsigned char nullctr; unsigned char null;

```
#define M_READ_DIF PRT1DR&0x02
#define SET_DIF PRT1DR=1
#define CLR_DIF PRT1DR=0
#define CLR_NULL_to_LOW PRT0DR=0
#define SET_NULL_to_HIGH PRT0DR=0x10
```

```
#define REFTICKS 32000
```

void main()
{

```
REFERENCE_WritePeriod(REFTICKS);
VARIABLE_WritePeriod(0xFFFF);
last_captured = 0xFFFF;
```

REFERENCE\_EnableInt(); VARIABLE\_EnableInt();

M8C\_EnableGInt;

```
REFERENCE_Start();
VARIABLE_Start();
while(1)
    {
    if(null==0)
          {
         if(M_READ_DIF)
               SET_DIF;
         else CLR_DIF;
          }
    }
}
//====
                               _____
=
#pragma interrupt_handler REFERENCE_ISR
void REFERENCE_ISR(void)
{
captured = VARIABLE_wReadCompareValue();
//-----
if(ovflow < 2)
    {
    ovflow = 0;
    //-----
    if(captured > last_captured)
          ł
         calculated = last_captured;
         temp = 0xFFFF - captured;
         calculated = calculated+temp;
         if(calculated >= REFTICKS)
```

```
ł
                if(nullctr < 2)
                      nullctr++;
                 }
          else if(nullctr > 0)
                nullctr--;
           }
          //---
              -----
    else{
          calculated = (last_captured - captured);
          if(calculated >= REFTICKS)
                 {
                if (null ctr < 2)
                      nullctr++;
                 }
          else if(nullctr > 0)
                      nullctr--;
           }
          //-----
          if(nullctr == 2)
                 {
                null = 1;
                SET_NULL_to_HIGH;
                 }
          else if(nullctr == 0)
                {
                null = 0;
                CLR_NULL_to_LOW;
                 }
          //-----
                              _____
    }
else{
          // ERROR HANDLER
    if (null ctr < 2)
          nullctr++;
    if(nullctr == 2)
          {
          null = 1;
          SET_NULL_to_HIGH;
           }
    }
last_captured = captured;
ovflow = 0;
}
//=
                       _____
=
#pragma interrupt_handler VARIABLE_ISR
void VARIABLE_ISR(void)
{
ovflow++;
}
```

